

Maria Silva

<https://msilva.dev> | +351 914070803 | mariamfsilva.dev@gmail.com

UX/UI Designer

Based in Portugal

Professional Summary: Creative UX/UI Designer with 4 years of experience and a Frontend background. Experienced in improving user experience, delivered designs to 20+ clients. Focused on building user friendly, accessible, responsive, high quality UI and smooth user experiences.

Skills

UX/UI: Figma, Adobe XD, User Research, Wireframing, Prototyping, Feedback Iteration, Design Systems, Responsive/Mobile-First & Accessible Design

Testing & Quality: HTML validation, Accessibility (a11y) compliance (WCAG), Cross-browser & device testing

Soft Skills: Empathy, Creativity, Problem Solving, Communication, Teamwork

Tools & Design: Webflow, Framer, BrowserStack, WebAIM & Lighthouse

Frontend: HTML, CSS, Sass/SCSS, JavaScript, TypeScript

Frameworks & Libraries: Vue.js, Svelte, jQuery, Bootstrap, Tailwind

Experience

UX/UI Designer & Developer @ Terminalfour

Oct 2023 - Mar 2026, Remote, Portugal

- ❖ Designed user-centered digital experiences for 20+ clients, consistently receiving excellent feedback and becoming a preferred collaborator due to strong UX thinking and design quality;
- ❖ Led discovery sessions with clients and met with stakeholders to understand user needs, business goals, and pain points, translating insights into intuitive, accessible interface solutions;
- ❖ Created responsive, mobile-first UI designs with a strong focus on usability, full accessibility compliance (WCAG), and consistency across devices and browsers;
- ❖ Conducted usability and accessibility evaluations (WebAIM, Lighthouse), improving overall user experience and reducing friction points and improving user satisfaction;
- ❖ Built strong client relationships through clear communication, iterative feedback, and proactive problem-solving.

Junior Web Designer & Developer @ VILT

Aug 2022 – Jun 2023, Braga, Portugal

- ❖ Developed and implemented client-facing pages using Figma for design and HTML, CSS, Bootstrap, JavaScript, and jQuery for development, ensuring responsive layouts and smooth interactivity;
- ❖ Managed content editing, template customization in OpenText WEM system, and supported large-scale content migration projects;
- ❖ Conducted client employee training sessions on tools and best practices.

Professional Services Trainee (UX Thesis Internship) @ VILT

Sep 2021 – Jun 2022, Braga, Portugal

- ❖ Organized and conducted UX research with internal stakeholders and team members to identify pain points in the time/resource allocation intranet system.
- ❖ Designed and prototyped (wireframes → high-fidelity mockups in Figma) an internal allocation map tool to optimize human resources management.
- ❖ Applied user-centered design principles, iteration based on feedback, and accessibility considerations throughout the project.

Education

MSc in Software Engineering at University of Minho

2020 – 2022, Braga, Portugal

Dissertation: "Improve human resources management via UX/UI"

BSc in Software Engineering at University of Minho

2017 – 2020, Braga, Portugal

Languages

Portuguese

Native

English

Fluent

Spanish & Japanese

Basic Conversation